

JavaApplication29 - NetBeans IDE 8.2

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JavaApplication28

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 - javaapplication28
 - JavaApplication28.java
 - graphics.java
- Libraries

JavaApplication29

- Source Packages
 - javaapplication29
 - JavaApplication29.java
 - graphic.java
- Test Packages
- Libraries
- Test Libraries

paint - Navigator X

- Members <empty>
- graphic :: JFrame
 - graphic()
 - initComponents()
 - main(String[] args)
 - paint(Graphics g) Window

JavaApplication28.java X graphics.java X JavaApplication29.java X graphic.java X

Source Design History

```
4  * and open the template in the editor.
5  */
6  package javaapplication29;
7
8  import java.awt.Color;
9  import java.awt.Graphics;
10
11  /**
12   *
13   * @author
14   */
15  public class graphic {
16      /**
17       * Draws the outline of an oval. The result is a circle or
18       * ellipse that fits within the rectangle specified by the x,
19       * y, width, and height arguments.
20       *
21       * The oval covers an area that is width + 1 pixels wide and
22       * height + 1 pixels tall.
23       *
24       Parameters:
25       *
26       * x - the x coordinate of the upper left corner of
27       * the oval to be drawn.
28       *
29       * y - the y coordinate of the upper left corner of
30       * the oval to be drawn.
31       *
32       * width - the width of the oval to be drawn.
33       *
34       * height - the height of the oval to be drawn.
35       */
36      public void drawOval(int x, int y, int width, int height) {
37          g.drawOval(x, y, width, height);
38      }
39
40      public graphic() {
41          initComponents();
42      }
43
44      /**
45       *
46       */
47  }
```

Palette X

javaapplication29.graphics paint

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not a statement, expected

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