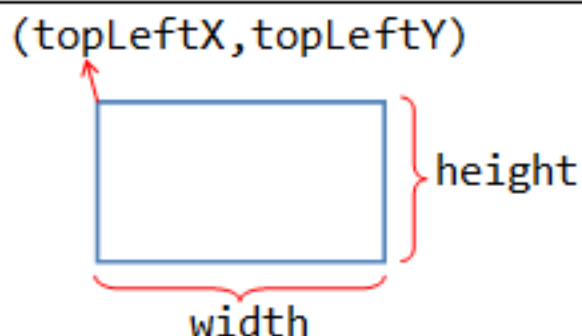
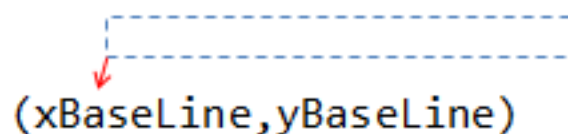


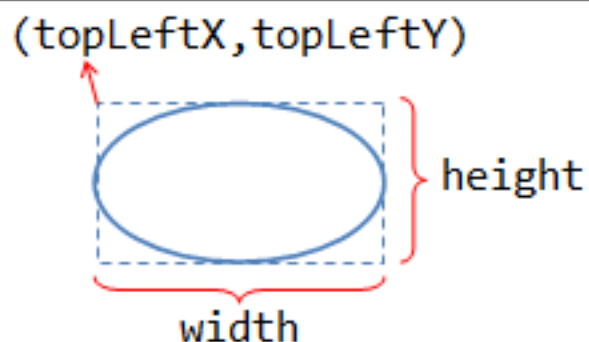
drawLine()



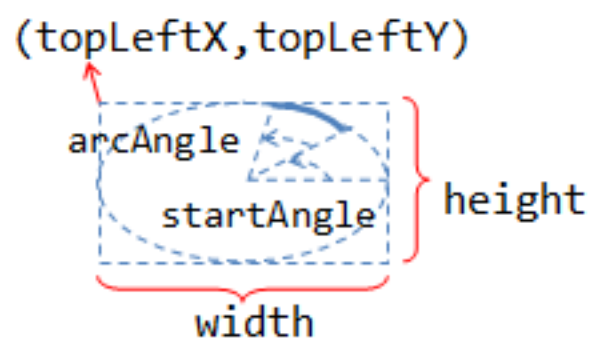
drawRect()



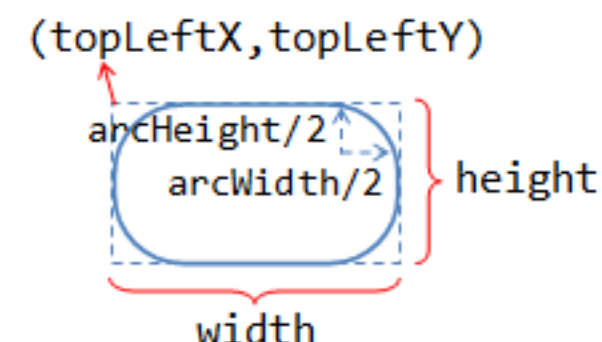
drawString()



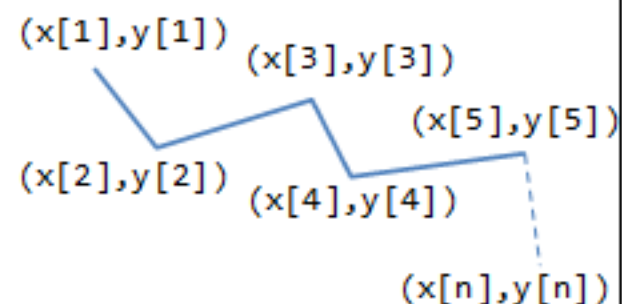
drawOval()



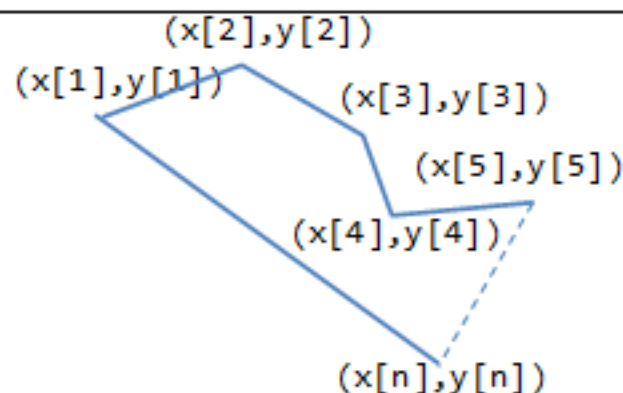
drawArc()



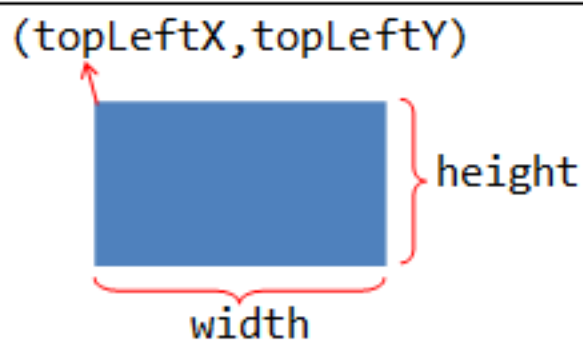
drawRoundRect()



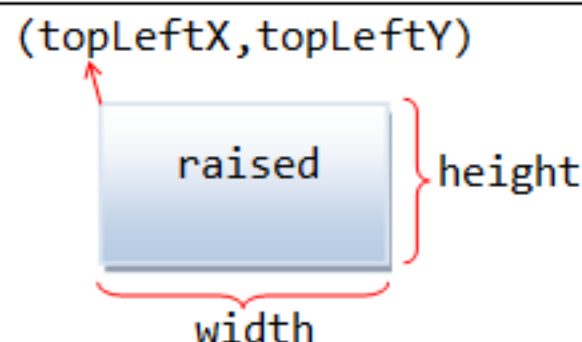
drawPolyline()



drawPolygon()



fillRect()



fill3DRect()