

Certainly! Here's a basic implementation of the HTML, CSS, and JavaScript source code for a simple snake game:

HTML (index.html):

```
```html
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Snake Game</title>
 <link rel="stylesheet" href="styles.css">
</head>
<body>
 <div class="game-container">
 <canvas id="gameCanvas" width="400" height="400"></canvas>
 </div>
 <script src="script.js"></script>
</body>
</html>
```
```

CSS (styles.css):

```
```css
body {
 display: flex;
 justify-content: center;
 align-items: center;
 height: 100vh;
 margin: 0;
}

.game-container {
 position: relative;
}

#gameCanvas {
 border: 1px solid #000;
}..
```

JavaScript (script.js):

```
```javascript
const canvas = document.getElementById("gameCanvas");
const ctx = canvas.getContext("2d");

const snakeSize = 10;
let speed = 100;
let score = 0;
let snake = [
  { x: 200, y: 200 },
  { x: 190, y: 200 },
  { x: 180, y: 200 },
  { x: 170, y: 200 },
  { x: 160, y: 200 }
];
let dx = 10;
let dy = 0;
let foodX;
```