NVIDIA DLSS uses AI Super Resolution to provide the highest possible frame rates at maximum graphics settings. DLSS requires an NVIDIA RTX graphics card.

Subsurface Scattering Quality	◁ High ▷
Ambient Occlusion	◁ High ▷
Color Precision	◁ High ▷
Mirror Quality	◁ High ▷
Level of Detail (LOD)	◁ High ▷

Ray Tracing

Ray Tracing	OFF **ON**
Ray-Traced Reflections	OFF **ON**
Ray-Traced Shadows	OFF **ON**
Ray-Traced Lighting	◁ Medium ▷

Resolution Scaling

DLSS	◁ [A] Ultra Performance [D] ▷
Dynamic FidelityFX CAS	**OFF** ON
Static FidelityFX CAS	**OFF** ON

GAMMA CORRECTION [Z]

CONTROL SCHEME [X]

DEFAULTS

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