

# Python

## datetimeで年のみを取得する方法

```
178
179
180 global_scale_setting = bpy.props.FloatProperty(
181     name="Scale",
182     min=0.01, max=1000.0,
183     default=1.0,
184 )
185
186 # get the folder
187 folder_path = (os.path.dirname(self.filepath) if
188 self.filepath else bpy.context.selected_objects[0].
189 filepath)
190
191 # get export objects
192 obj_export_list = viewport_selection
193 if self.use_selection_setting == False:
194     obj_export_list = [i for i in bpy.context.scene.objects]
195
196 # deselect all objects
197 bpy.ops.object.select_all(action='DESELECT')
198
199 for item in obj_export_list:
200     item.select = True
201     if item.type == 'MESH':
202         file_path = os.path.join(folder_path, "{}.obj".format(item.name))
203         bpy.ops.export_scene.obj(filepath=file_path, use_selection=True,
204             axis_forward=self.axis_forward_setting,
205             axis_up=self.axis_up_setting,
206             use_animation=self.use_animation_setting,
207             use_mesh_modifiers=self.use_mesh_modifiers_setting,
208             use_edges=self.use_edges_setting,
209             use_smooth_groups=self.use_smooth_groups_setting,
210             use_smooth_groups_bitflags=self.use_smooth_groups_bitflags_setting,
211             use_normals=self.use_normals_setting,
212             use_uv=self.use_uv_setting,
213             use_materials=self.use_materials_setting,
```