

Why The Winning Game?

- humor and wordplay
- daily opportunity for students to make and share inferences
- exploration of motivation and characterization
- a satisfying ending
- facilitates common core standards in grades 5-8
RLS.1, RLS-6.2, RLS-6.6, LS.2, LS.3, LS.6, WS.1, WS.4

Materials Needed

- document camera
- class copies of *The Winning Game*
- audiobook of *The Winning Game* read by Eric Michael Summerer (recommended)

Included in this Unit

- 3 multiple choice quizzes with answer key
- Detective's Notebook—printable pages for student notes on each of the sixteen heirs
- grading slips & suggested schedule for detective notebook sharing
- requirements & rubric for final character development essay
- sample essay on Dr. Denton Deere (for teaching thesis and format)
- optional mini-lesson on omniscient point-of-view