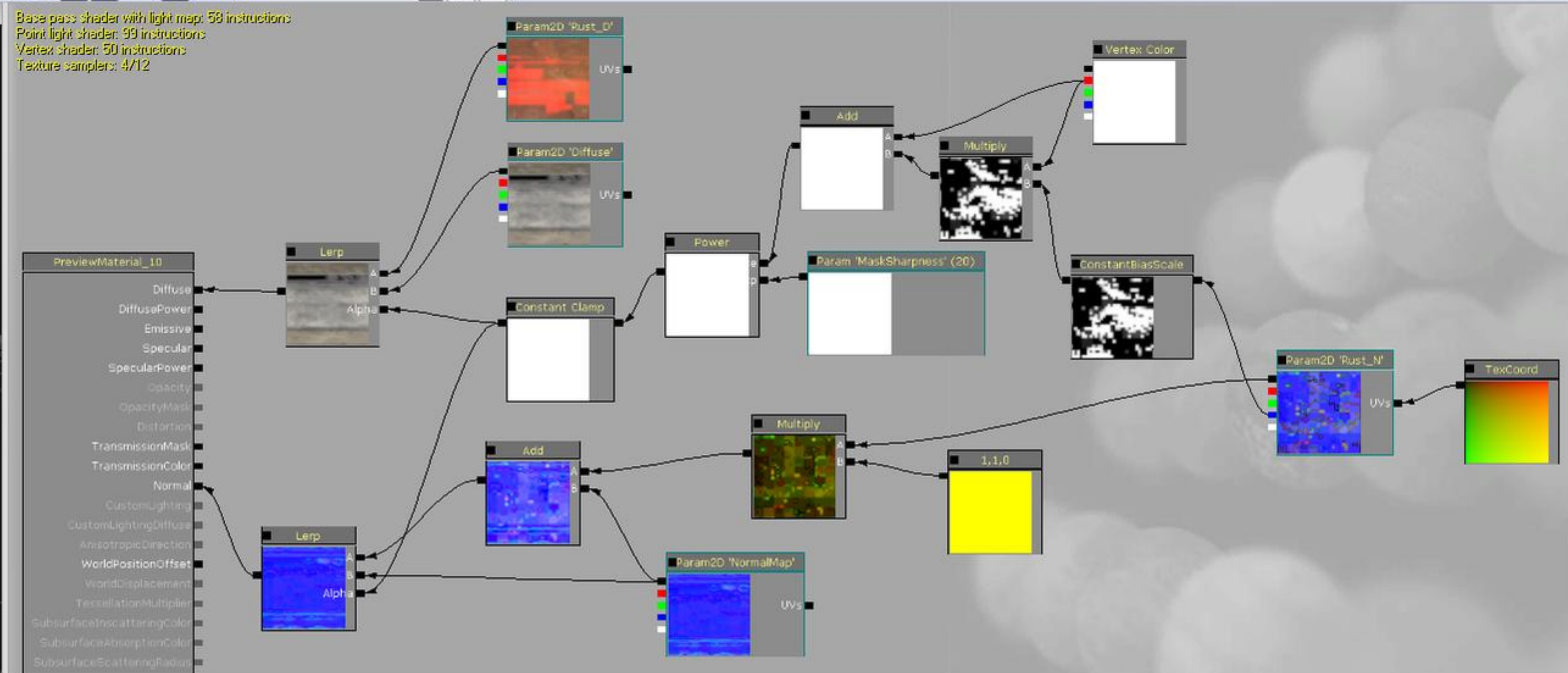
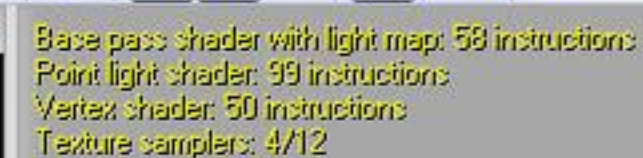


Preview: Eat3D_Garage.Material.MasterMaterial X



- Misc
 - D3D11
 - Translucency
 - Mutually Exclusive Usage
 - Usage
 - Lightmass
 - Material Interface