



For 2 to 4 Players / AGE 3+

Welcome to Candy Land®...
a world of sweet adventure! Come and visit some very special friends. Travel the path and stop along the way to explore the Peppermint Forest, the Gumdrop Mountains, and the Chocolate Swamp.

As you go, don't forget to visit fun-loving Gramma Nutt and beautiful Princess Frostine. But watch out for the ever menacing Lord Licorice.

OBJECT

Be the first player to reach the Candy Castle by landing on the multi-colored rainbow space at the end of the path.

CONTENTS

- 1 Colorful Gameboard
- 4 Gingerbread Character Pawns
- 64 Cards

SETUP

- Open up the gameboard and place it on a flat surface.
- Shuffle the cards and place them facedown in a pile within easy reach of all players.
- Each player picks a Gingerbread Character pawn and places it on the START space on the gameboard.

GAMEPLAY

This classic game requires no reading – just a knowledge of basic colors – to play!

The youngest player goes first. Play then passes to the left.

On your turn, draw one card from the deck and then move your Gingerbread Character pawn as directed below. Your turn is over. Place the card you used in a discard pile.

CARDS

When you draw a card with one color block, move your pawn forward toward the Candy Castle to the first matching color space on the path.



When you draw a card with two color blocks, move your pawn forward toward the Candy Castle to the second matching color space on the path.



When you draw a Picture card, move your pawn forward or backward on the path to the PINK picture space on the board that matches the PINK picture square on your card. For example, if you draw a CANDY CANE/MR. MINT card, move your pawn to the pink space on the board that shows the candy cane.

