

Ashbound elf*Talenta halfling**Talenta halfling*

Countdown to **EBERRON** Races of the New World

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M myriad races populate the expansive world of EBERRON. Many are familiar, while others are unique to the setting. Regardless, each race has its own look, its own feel, and its own place in the world. Most importantly, each race has its share of heroes ready for the pulp-noir action, adventure, and intrigue that await them in every corner of the cinematically exciting *EBERRON Campaign Setting*.

FAMILIAR BUT DIFFERENT

If you explore any fantasy realm in any D&D game, you can expect to encounter elves, dwarves, gnomes, half-elves, halflings, and half-orcs, along with an assortment of humans. In that respect, the *EBERRON Campaign Setting* is no different from any other. As you travel across the various continents of EBERRON, you'll eventually encounter each of those standard races. Yet in the *EBERRON Campaign Setting*, all of these familiar character races have their own flavor and style—their own place in the world. It's how and where each of those familiar character races fits into the magic-filled world of EBERRON that gives them, and the world around them, a "feel" that's distinct to the setting.

One of the truly unique things about the standard character races in the *EBERRON Campaign Setting* are the dragonmarks they carry. Unique, arcane sigils that manifest on certain members of a particular dynastic family, dragonmarks grant magical abilities that provide both power and influence.

Humans

Like in many D&D worlds, humans are the most common character race in EBERRON. They are also the race that has most recently (in a historical sense) come to civilization. The first human settlers sailed from their continent of Sarlona, arriving in the region of Khorvaire now known as the Lhazaar Principalities. Humans slowly spread across the entire continent of Khorvaire, encroaching upon both elven empires and goblin kingdoms alike.