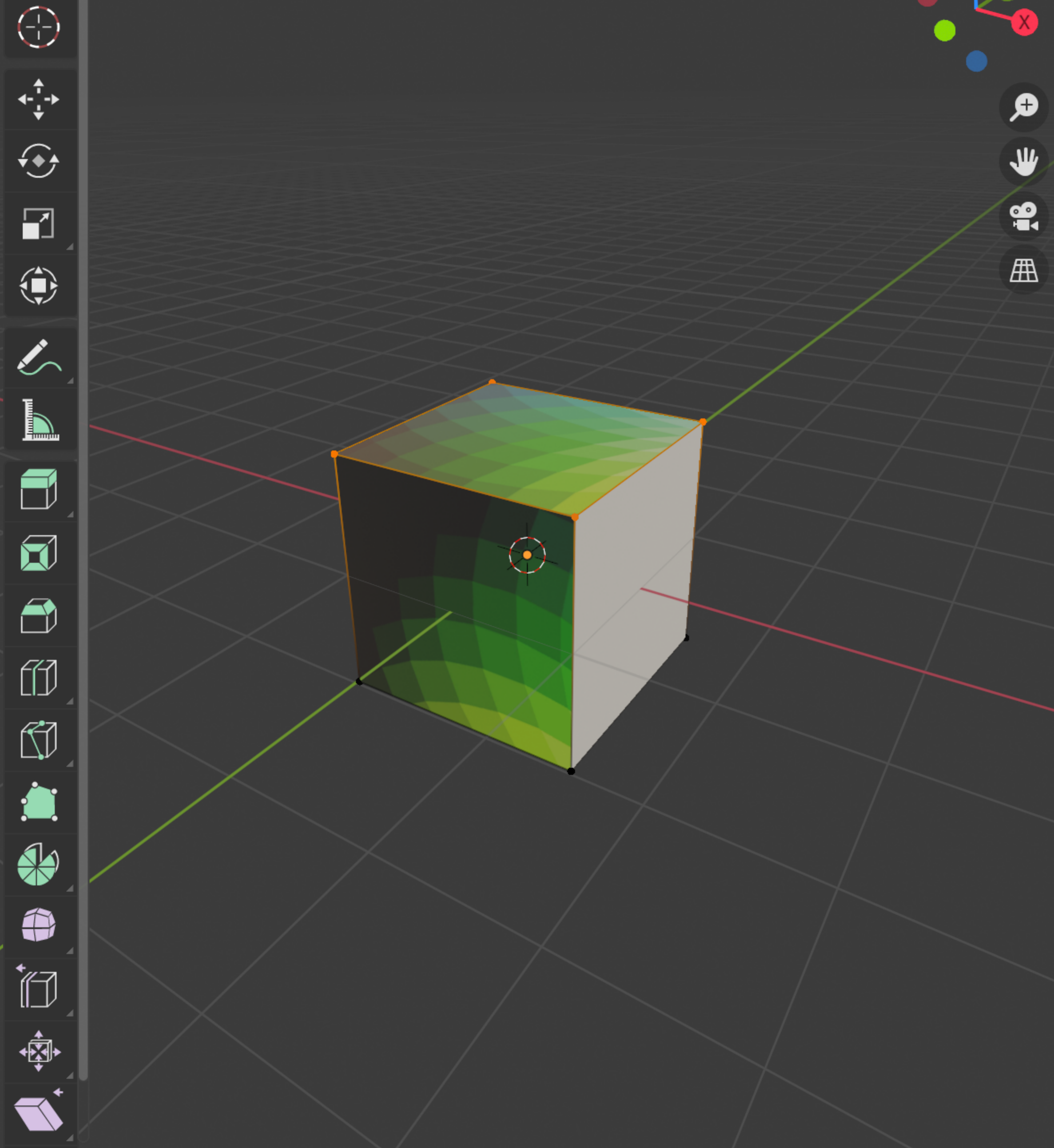


User Perspective
(1) Cube



- Collection
- Camera
- Cube
- Light

Cube Cube

vertexgroup

Assign Remove Select Deselect

Weight 1.000

Shape Keys

UV Maps

UVMa

- Vertex Colors
- Face Maps
- Normals