

WATERFALL - YOU START TO DRINK, AND EVERYONE ELSE MUST KEEP DRINKING UNTIL YOU STOP DRINKING. IF YOUR A HEAVYWEIGHT IT'S A GOOD OPPORTUNITY TO GET SOME OF THE LIGHTWEIGHTS DRUNK.

TWO CHOOSE - YOU CAN CHOOSE SOMEONE TO DRINK (GENERALLY 2 FINGERS OF DRINK IS THE STANDARD).

THREE IS ME - YOU HAVE TO DRINK.

FOUR LADY - ALL THE GIRLS HAVE TO DRINK.

THUMB - YOU HAVE THE POWER OF THE THUMB UNTIL SOMEONE ELSE PICKS A 5 UP. WHEN YOU PLACE YOUR THUMB ON THE TABLE (DO IT DISCRETELY) THE LAST PERSON TO DO THE SAME WILL HAVE TO DRINK.

GENTLEMEN - ALL THE BOYS HAVE TO DRINK.

SEVEN
IS HEAVEN - YOU POINT YOUR FINGER IN THE SKY, THE LAST PERSON TO DO THE SAME HAS TO DRINK.

IS MATE - CHOOSE ANOTHER PERSON TO DRINK WITH YOU.

IS RHYME – PICK A WORD, ONCE YOU'VE SAID YOUR WORD THE PERSON NEXT TO YOU MUST SAY A WORD THAT RHYMES AND THIS CONTINUES IN A CIRCLE UNTIL SOMEONE MESSES UP. WHOEVER MESSES UP HAS TO DRINK.

CATEGORIES - PICK A CATEGORY, FOR EXAMPLE YOU COULD PICK TOM HANKS FILMS. EVERYONE HAS TO PICK A WORD THAT FITS WITH THIS, FOR EXAMPLE FORREST GUMP, BIG ETC. THE FIRST PERSON TO MESS UP IN THE CIRCLE HAS TO DRINK.

MAKE A RULE – YOU GET TO MAKE A RULE, PICK A RULE SUCH AS LEFT HAND DRINKING AND EVERYONE (INCLUDING YOURSELF) MUST FOLLOW THIS RULE FOR THE ENTIRETY OF THE GAME, IF YOU FORGET TO OBEY THE RULE YOU HAVE TO DRINK.

QUESTION MASTER - YOU BECOME THE QUESTION MASTER, ASK THE PERSON NEXT TO YOU A QUESTION. THEY HAVE TO ANSWER WITH A QUESTION (IT DOESN'T MATTER WHAT THE ANSWER IS SO LONG AS IT'S A QUESTION). WHOEVER MESSES UP HAS TO DRINK.

RING
POUR - POUR SOME OF YOUR DRINK INTO THE BIG GLASS IN THE MIDDLE OF THE TABLE. WHOEVER PICKS UP THE LAST KING HAS TO DRINK THE CONTENTS OF THE GLASS (OFTEN A MIX OF EVERYONE'S DRINKS) WHEN THE LAST KING IS PICKED UP IT IS THE END OF THE GAME, AND TIME TO START ALL OVER AGAIN.



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