



1

CONTENT

Citizenship
Curiosity
Priority & Need
Creativity & Expression
Academic Need

Key?
What's Worth
Understanding?



Quality Criteria
Scale
Duration
Depth
Purpose & Function

2

DESIGN



"ME LEARNING"

LEARNING FRAMEWORK

4



Model-Based
Inquiry-Based
Project-Based
Challenge-Based
Making/Maker Ed

Key?
What's Worth
Doing?



Collaborators
Audience
Mentors
Roles & Perspectives
Compelling Models

3

CONNECTIVISM

WISDOM

EXPERIENCE