

Blender Preferences

Interface

Themes

Viewport

Lights

Editing

Animation

Add-ons

Input

Navigation

Keymap

System

Save & Load

File Paths

OfficialCommunityTesting

Install...Refresh

Enabled Add-ons OnlyAllAsset Creation Too...

▶ ☒ Object: Asset Creation Toolset

☐ Delete All Materials

☐ Custom Export Options

☐ Custom Export Path

Export FBX to Unity

Import FBXs/OBJs

☐ Custom Import Options

▼ Material/Texture Tools

Material -> Viewport Color

Random Material Viewport Color

Clear Viewport Color

Clear Vertex Colors

Delete Unused Materials

Clear Vertex Colors

☐ Custom Save Path

Create Palette Texture

Open Texture in UV Editor

▼ Other Tools

Obj Name -> Mesh Name

Clear Custom Normals

Flip/Calculate Normals

☐ Recalc Normals