

JS Test.js

```
1  // Set the value
2  a = 2 + 2;
3
4  switch (a) {
5      case 3:
6          alert( "Too small" );
7          break;
8      case 4:
9          alert( "Exactly!" );
10         break;
11     case 5:
12         alert( "Too large" );
13         break;
14     default:
15         alert( "I don't know such values" );
16 }
```