

Z	1.000
Dimensions:	
X	2.005
Y	0.005
Z	2.005

Apply

Apply as Shape ...

Settings are inside the Physics tab

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Apply

Apply as ...

Copy

Format: PC2 ▼

File Path: //Test2.pc2 📁

Evaluation:

Influence 1.000

Deform... Overwrite ▼

Interpol... Linear ▼

Time Mapping:

Frame Time Factor

Scene Custom

Frame Start 0.000

Frame Scale 1.000

Axis Mapping:

Forward/Up Axis: +Y ▼ +Z ▼

Flip Axis: X Y Z

⚠️

Vertex count mismatch

