



Epic Games

Unreal Engine

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Магазин

Библиотека

Twinmotion

Установить движок



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Unreal Engine

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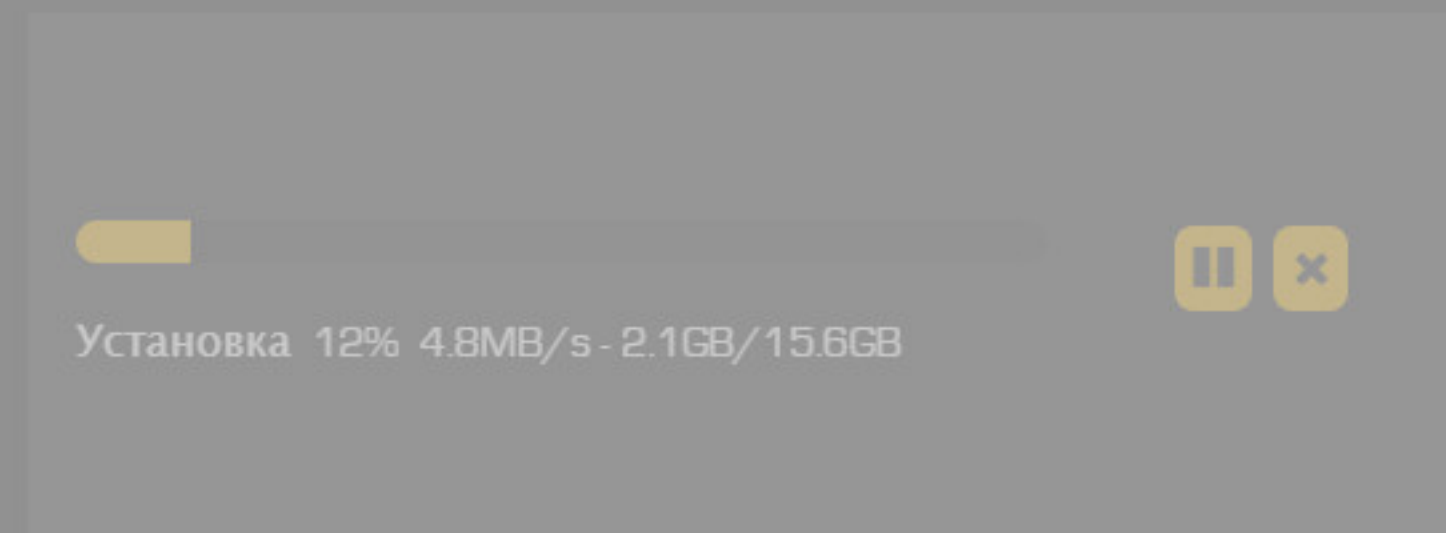
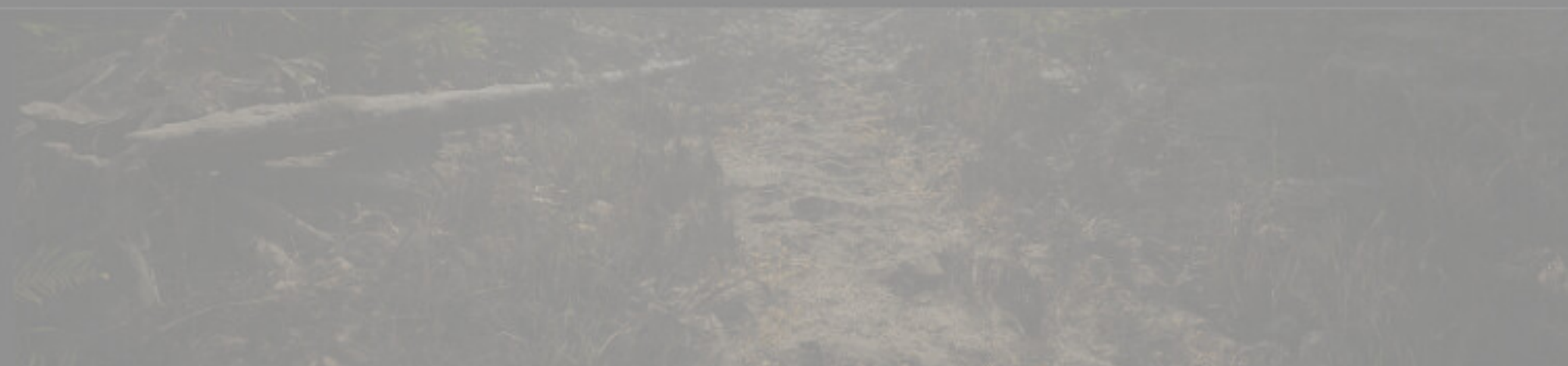
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Ошибка установки

Не удалось установить Epic Online Services.

Код ошибки: [EOS-ERR-1603](#) .

[Дополнительные сведения можно найти в базе знаний](#)

ОТМЕНИТЬ

- Foliage
- Props
- Architecture
- PBR

Number of Unique Meshes: 676 1st party, 17 3rd party

Collision: Yes, automatically generated.

Vertex Count: All LODs, 10684147 1st party, 435542 3rd party

LODs: Yes, autoLODs for merged meshes

Number of Materials and Material Instances: 546 1st party, 89 3rd party

Number of Textures: 1120 1st party, 126 3rd party

Texture Resolutions: 16x16 to 8192, but appropriately clamped using Max Texture Size

Tags

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Загрузки



Параметры



AI3ksam