

A NOVEL ONE-PAGE **PLOT OUTLINE** (BY CHAPTER)

ACT I



Hero & Ordinary World

- 1 Really Bad Day
- 2 Something Peculiar
- 3 Grasping at Straws
- A • INCITING INCIDENT**
- 4 Call to Adventure
- 5 Head in Sand
- 6 Pull out Rug
- B • FIRST PLOT POINT**

ACT II



Exploring New World

- 7 Enemies & Allies
- 8 Games & Trials
- 9 Earning Respect
- FIRST BATTLE**
- 10 Forces of Evil
- 11 Problem Revealed
- 12 Truth & Ultimatum
- MIDPOINT**

Bad Guys Close In

- 13 Mirror Stage
- 14 Plan of Attack
- 15 Crucial Role
- SECOND BATTLE**
- 16 Direct Conflict
- 17 Surprise Failure
- 18 Shocking Revelation
- SECOND PLOT POINT**

ACT III

Defeat and Victory

- 19 Giving Up
- 20 Pep Talk
- 21 Seizing the Sword
- FINAL BATTLE**
- 22 Ultimate Defeat
- 23 Unexpected Victory
- 24 Bittersweet Return
- REBIRTH**