

Random Things Happen When You DEFINE by castbuilding (unshared)



x: 197 y: 180

Sprites New sprite: [icons]

Sprite1

Scripts Costumes Sounds

- Motion
- Looks
- Sound
- Pen
- Data
- Events
- Control**
- Sensing
- Operators
- More Blocks

wait 1 secs

repeat 10

forever

if then

if then else

wait until

repeat until

```

when green flag clicked
  set size to 100 %
  go to x: -120 y: -63
  Walk, Jump And Twist
  go to x: -123 y: -18
  Walk, Jump And Twist
  wait 1 secs
  Uncontrollable Size

define Uncontrollable Size
  change size by 75
  wait 0.6 secs
  change size by -100
  wait 2 secs
  change size by 2
  wait 0.563 secs
  change size by 600
  wait 1.4 secs
  change size by -750
  wait 0.9 secs
  change size by 100
  wait 1 secs
  change size by 150
  wait 0.897 secs
  change size by -125
  
```

Backpack