

Evolves from Charmeleon

Put Charizard on the Stage 1 card

STAGE 2



# Charizard

120 HP 



**Flame Pokémon. Length: 10' 0", Weight: 200 lbs.**

**Pokémon Power: Energy Burn** As often as you like during your turn (before your attack), you may turn all Energy attached to Charizard into  Energy for the rest of the turn. This power can't be used if Charizard is Asleep, Confused, or Paralyzed.



**Fire Spin** Discard 2 Energy cards attached to Charizard in order to use this attack.

100

weakness



resistance



retreat cost



**Spits fire that is hot enough to melt boulders. Known to unintentionally cause forest fires. LV. 76 #6**