When you spawn a child process from a file within an asar container, Windows copies it to a temp folder to be executed because it can't run it from within the container.

In our case, the electron-builder *smartUnpack* function was detecting things like the *ssh2* module and correctly putting it in /resources/app.asar.unpacked/, but not *sqlite3*. On each run, the executable file was copied out of the asar and put into %appdata%/Local/Temp as <guid>.tmp.node.

I suspect that it was undetected because the file extension was .node , not a more common executable like .exe or .dll .

In our case, adding "asarUnpack": "***.node", to the electron-builder configuration adds the sqlite3 module to the unpacked folder and the temp file is no longer created on each run.

