

A3 Problem Solving Framework

BACKGROUND

PROBLEM STATEMENT

BRAINSTORM IDEAS

ANALYTICAL METHODS

ROOT CAUSES

1
2
3
4

COUNTER-MEASURES

1 4
2 5
3 6

QUICK HITS

1
2

Degree of Difficulty

1 L 4 M
2 H 5 L
3 M 6 H

Payback

1 M 4 M
2 M 5 M
3 H 6 H

ORDER OF BATTLE

#3 (MxH) #1 (LxM) #5 (LxM) #6 (HxH)

FOLLOW-UP REVIEW

ON _____ Date
BY _____ Owner